

Shrushti Shivaji Kumatkar
Vijay Park, Thane West
Phone: +91 7208293686
Email: shrushitikumatkar@gmail.com
LinkedIn: <https://www.linkedin.com/in/shrushti-kumatkar-a44a101b2/>

Profile Summary

A creative, precise, and enthusiastic computer engineer who is also passionate about cutting-edge technologies. Strong analytical and problem-solving abilities from a software development expert. sound knowledge of web design, networking, and system architecture. Devoted to lifelong learning and keen to make a contribution to the rapidly changing technological industry. Dedicated team player with outstanding communication abilities looking to contribute to ground-breaking projects in the industry.

Education

- B.E. Computer Engineering, University of Mumbai 2019 - 2023
- HSC, Maharashtra State Board of Secondary Education 2017 - 2019
- SSC, Central Board of Secondary Education 2016 - 2017

Internship

- ❖ **Social Media Marketing, Pte Universe** **01 August 2021 – 01 September 2021**
 - Managed social media accounts for various clients, including content creation and scheduling.
 - Conducted market research and competitor analysis to develop effective strategies.
 - Implemented paid advertising campaigns on platforms such as Facebook and Quora.
 - Monitored and analyzed social media metrics to track performance and make data-driven decisions.
 - Assisted in community management and engagement, responding to inquiries and fostering positive interactions.
- ❖ **Web Developer, Arizen Technology** **16 September 2021 – 02 November 2021**
 - Front-end development-focused web developer intern.
 - Developed responsive websites with JavaScript, CSS, and HTML.
 - Teamed together with teammates to add new features and enhance user experience.
 - Aided in identifying and fixing website problems.
 - Learned the fundamentals and best practices of web design.
 - Participated in sprints and agile development techniques.
 - Actively studied and adapted to new frameworks and technology.
 - Aided in the creation of a practical web application.
 - Benefited from the mentoring and advice of seasoned professionals.
- ❖ **Community Manager, Bobble AI** **21 December 2021 – 20 September 2022**
 - Managed the Hindi community and actively participated in it by replying to messages.
 - Observed internet conversations and trends to spot chances for community involvement
 - Worked as a team to enhance the functionality of the old keyboard.
 - Updates to the most latest keyboard features (stickers, gifs, words, etc.)
 - Developed the project's objectives, timeframes, and milestones in collaboration with the development team.
 - To enhance the usability and user experience of the keyboard, user research was conducted and feedback was obtained

❖ Quality Control, Bobble AI

22 December 2022 - 01 May 2023

- Assisted in conducting quality inspections and tests on various products.
- Utilized standard operating procedures and quality control techniques to ensure product compliance.
- Worked closely with the Quality Control team to analyze data and identify areas for improvement.
- Participated in the development and implementation of quality assurance procedures.
- Gained hands-on experience in quality control processes and industry standards.

❖ Graphic Design, Kaizen Operations 12 June 2023 - 12 August 2023

- Working with others on a variety of projects, from branding to web design, helped me refine my abilities during my graphic design internship.
- I artistically supported the team in developing the website designs, social media assets, and branding materials.
- I developed my typography and layout skills while immersing myself in a creative atmosphere, using Adobe Creative Suite tools.
- My designs were improved by the helpful criticism of mentors, who also taught me how to communicate effectively and to be flexible.
- With the help of this internship, I was able to develop into a flexible and meticulous graphic designer who is prepared to contribute both artistically and tactically to future design projects. Overall, the internship gave me a chance to put my design training into practise and get a deeper comprehension of the industry.

Skills

Technical skills

- Programming skills: Python, Html5, Css, Javascript, basics of Java, Jupyter
- Computer skills: MS Word, Powerpoint, Excel, Outlook, Office 365
- Design skills: Figma, Canva, Gimp, Adobe Creative Suite
- Operating system: Windows, Linux

Soft skills

- Time Management, Project Management, Creativity, Communication, Team Management, Multitasking, Adaptability.

Extra-Curricular Activity/ Achievements

- CSI member in Mumbai University
- Won silver medal in Shotokan Karate Championship
- Was a football team member for the school and reached the zonal level.

Training and Certifications

- Software Design As An Element Of The Software Development Lifecycle
- Modern JavaScript: ES6 Basics
- Google Analytics For Beginners Google
- Cyber Forensics
- Web Design
- Get Started with Figma
- UI/UX Design for professionals

Project

❖ **Online Library Management System**

In this project I made the database using MY SQL. We had used Qt Designer to design a library. It's an automated system that handles various functions of the library. This reduces manual work to a great extent and allows smooth flow of library activities by removing chances of errors in the details.

❖ **Tourist Guide Application**

The project was developed with Android Studio, Python crawler, Firebase, etc. The tourist guide application enables users to locate distinct places to visit. They get a detailed description of the site along with the nearby places that they can see.

❖ **Life Expectancy Prediction**

This project included analyzing the Life Expectancy dataset, doing pre-processing and applying regression models to the data. The goal of the project is building a model which can predict the life expectancy of a country according to its features.

❖ **Daily Expense Tracker**

Most of the people cannot track their expenses and income one way they face a money crisis, in this case daily expense tracker can help the people to track income-expense day to day and making life tension free. The Daily Expense Tracker project is designed to help individuals monitor and manage their daily expenses effectively.

❖ **Trust Computation in WSN**

Trust Computation in WSN (Wireless Sensor Networks) is a Java simulator project that focuses on assessing the reliability and trustworthiness of sensor nodes in a network. BTRM-WSN (Bio-inspired Trust and Reputation Model for Wireless Sensor Networks) algorithm was used to decide which node along the most trustworthy path is best for a specific service. Through the use of trust computation techniques, the project ultimately improves the overall security and reliability of wireless sensor networks.

DECLARATION

I do hereby declare that the above information is true to the best of my knowledge.